

# R e s u m e

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**Date of Birth** - 06 Jan 1979.

**Qualification** – Final year student of Sir J.J. College of Architecture\*  
Have cleared all my subjects with 66% on May 2001.  
Have yet to submit my Thesis on 'Hospital Architecture'

**Experience** – Freelancing experience with Architectural Firm 'Trimit'  
And under guidance of Ar. Sanjeev Joshi I was handed the responsibility to look after his office and ongoing projects  
Principle Club of Conculim – Girgaum &  
Triveni – S V. Road, Santacruz – Parthasarathi Constructions.

Was appointed as a Project manager by  
'Ashapura Const – Bandra' on a slum redevelopment project near Gurunanak Hospital.

Have worked for Two years as a Professional Model Maker

Experience working as a professional animator for non-architectural organizations including  
'Sahajayoga International' &  
'Reviera Computers'

**Views on Architecture:** -

Would like to talk personally. I might need to write a book on that.

**Life other than Architecture:** -

Always interested to explore the unknown and a person who believes to stretch to the limits would be the simplified description of myself as an individual. I admit that I got the highest respect for people how invented all the amazing technical wonders in all fields. I had a much uncontrolled craze to understand how things work since childhood. My

parents like all good parents used to buy me toys and the first devilish thing that use to go through my mind was when am I going to get the chance to rip it to see how it worked. Fortunately I was good at putting it back to one piece, so my parents never really bothered. They were only scared to leave me alone at home as that was the opportunity when I used to perform my experiments.

This helped me to develop a complex mechanical understanding. Most of my life I have spent making Airplanes, Gliders, Solid propellant Rockets, Electric motor Cars, Guns, Mechanical Robots, Windmills, Generators, and all sort of weird inventions and scientific thoughts.

**Other expertise to aid Architecture: -**

**Software: -**

In Depth knowledge in **3Ds Max** of: -

- 3Ds Max modeling,
- Use of Photometric Lights,
- Architectural Materials,
- Radiosity Calculations necessary to achieve photorealistic effects,
- Walkthroughs,
- Low Polygon Modeling.
- Techniques to improve Rendering time.
- Character Animation.
- Low & High polygon character modeling.

Professional capabilities in **MPEG 4** compression technology. Mastered the techniques of **DivX Video Compression** by which one can compress Presentation Videos to small sizes suitable to mail over internet but still maintaining Superior Quality. Also knowledge of Multipass Encoding

**Very high experience in working with: -**

- 3Ds Max v 6
- AutoCAD 2005
- Adobe Premiere Pro 1.5
- Ulead VideoStudio v 8
- Windows Media Encoder 9 (.wma, .wmz, .wmv)
- VirtualDub
- Adobe Auditions v 1.5
- Adobe Photoshop v 7
- Adobe Acrobat v 7
- Adobe ImageReady v 7

In-depth knowledge of computer hardware, maintenance requirements and problem solving.

Capabilities to make a crash proof PC, eliminating the need to format frequently

Can improve the Internet connection speed for Windows XP up to 20%

Mastered the art to tweak computers from Windows Xp Pro so as to make them perform to the maximum limit without overclocking and with less RAM.

Do feel free to contact me for further interaction.

**Prathamesh Ravindranath Kudtarkar.**